

CLAIMS

1 A gaming system comprising:

5 a gaming machine usable by a player to play a game in exchange for  
monetary input from any source, said gaming machine having a network interface,  
and further configured to request a game result upon game play initiation by a  
player and to receive a game result from an external source;

a game play outcome determination computer having a network interface in  
10 operable communication with said gaming machine and configured to act as said  
external source of a game result for said gaming machine, further configured to  
provide a game outcome to said gaming machine upon receiving a game result  
request from said game machine; and,

where said gaming machine is further configured to display said received  
15 game result in a sequence of game events generated to be compatible with said  
predetermined game result comprising a starting state, a target ending state, and a  
final event state which generates a display having a value equal to said received  
game result.

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